

**AminetPart**

**COLLABORATORS**

	<i>TITLE :</i> AminetPart	
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# Chapter 1

## AminetPart

### 1.1 Tutorial sources

Click name to unpack, description to read the readme or get help

File	Dir	Size	Age	Description
3DNav.lha	dev/src	110K	198*A	small example of t-map in BB2 (Italian)
Abbo.lha	dev/src	444K	7	Source of game written in E
ACGRIInstallSrc.lha	dev/src	18K	225*Blitz Basic 2 source code to Amiga ↵	Computing's (Gr
adasrc1.lha	dev/src	7K	15*	Collection of simple Ada-Sources
adasrc2.lha	dev/src	33K	9	Collection of simple Ada-Sources
afexampl.lha	dev/src	1.4M	253*C++ Examples for AFrame v.02	
AGACopper.lha	dev/src	9K	356*C	example on writing AGA copper lists.
allsprites.lha	dev/src	2K	247*8	sprites also using hscroll/overscan
amilock.lha	dev/src	39K	401*Amilock - A console lock program which is ↵	system f
AmiPhoneSrc192.lha	dev/src	237K	232*	Source code for AmiPhone v1.92
apathysource.lha	dev/src	230K	254*	Source for 40kb intro: Apathy/PowerLine
APilot.lha	dev/src	129K	333*	Xpilot Amiga implementation
arcnoid_src.lha	dev/src	164K	143*	Asm source code to MiniArcnoid
areaExample.lha	dev/src	12K	409*	Docs for area functions. (guide+src)
ArpRequest.lha	dev/src	22K	480*	Demo of how to use ARP filerequester
ASCIITable.lha	dev/src	8K	173*	Gives codes of all Amiga character set
ASendPacket.lha	dev/src	6K	712*	Asynchronous multiple packets example.
beamcon0.lha	dev/src	1K	303*	Example asm source to read the BEAMCON0 ↵
register				
BernieHeaders.lha	dev/src	10K	73*	Boopsi, cross compiling and debug support ↵
macros				
BListView.lha	dev/src	77K	181*	Fast boopsi ListView with many features ( ↵
demo + C				
blitscreen.lha	dev/src	71K	298*	Ultimate c2p/copperscreen replacement!
boot.lha	dev/src	2K	447*	Assem src of a bootblock w/ filled vectors
btoC_v12.lha	dev/src	42K	334*	Another generator for C/ASM/RAW/CHUNKY ↵
sources wit				
BtoC_v32.lha	dev/src	95K	280*	Data/Sprite/ANSI/Palette/Image/Mask source ↵
generat				
c2p4.lha	dev/src	31K	366*v.	fast c2p converter (cpu+blitter) 020+
candy1.lha	dev/src	72K	188*	Collection of useful Cando source code.
cantstop_src.lha	dev/src	27K	156*	Source code from 'Can't Stop' by Nuance

CASrc.lha	dev/src	419K 155*ClassAction 3.6 Sources
CdBS_KQSrc0.5.lha	dev/src	643K 146*In progress version of a Beast-like game
CdBS_KQSrc0_4.lha	dev/src	577K 173*In progress version of a Beast-like game
CharConvSrc.lha	dev/src	7K 134*Full source in C for CharConv
chnky2plnr.lha algorithms	dev/src	14K 369*various fast chunky2planar conversion ↵
chunky.lha displays w	dev/src	54K 360*Example of how to use chunky AGA copper ↵
chunkyiclass.lha	dev/src	6K 316*Flexible BOOPSI imageclass (with doc)
CIATimer.lha	dev/src	23K 639*Example CIA timer routines.
clip.lha	dev/src	5K 142*Clipboard support functions
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ConPackets.lha	dev/src	10K 740*Demo use of DOS packets.
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dragclass.lha	dev/src	55K 316*Example for a BOOPSI drag class. bugfix
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